

Sieving for shortest lattice vectors using fast search algorithms

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Rutgers University, New Brunswick, USA (January 13, 2015)

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Lattices

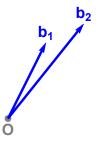
What is a lattice?



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Lattices

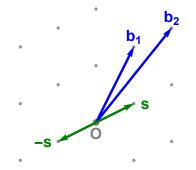
What is a lattice?



TU/e Lattices What is a lattice?

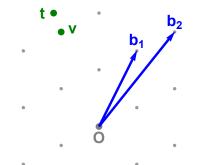
TU/e Lattices Shortest Vector Problem (SVP)

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TU/e Lattices Closest Vector Problem (CVP)

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Lattices Applications

- "Constructive cryptography": Lattice-based cryptosystems
 - Based on hard lattice problems (SVP, CVP, LWE, SIS)
 - ▶ NTRU cryptosystem [HPS98, ...]
 - ► Fully Homomorphic Encryption [Gen09,...]
 - Candidate for post-quantum cryptography



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 - Attack RSA with Coppersmith's method [Cop97]
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How hard are hard lattice problems such as SVP?

TU/e Nguyen-Vidick sieve

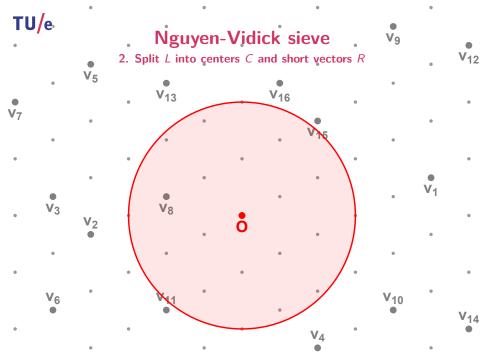
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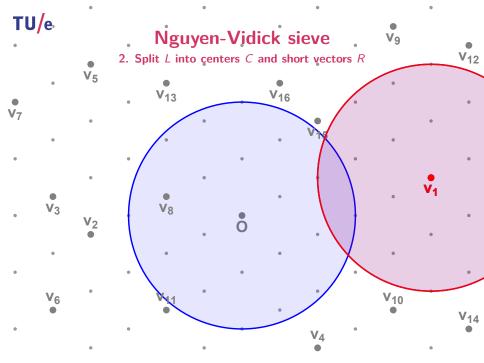
Nguyen-Vidick sieve

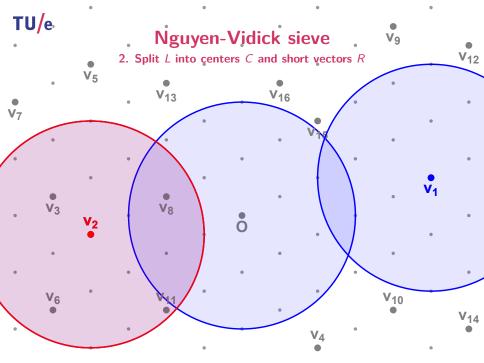
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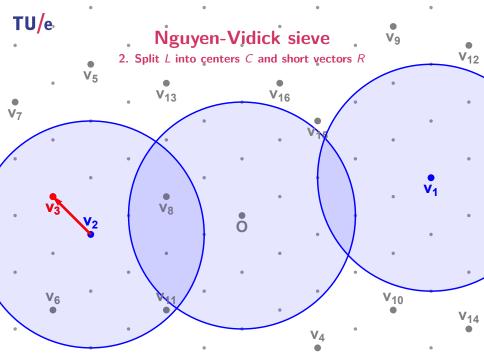


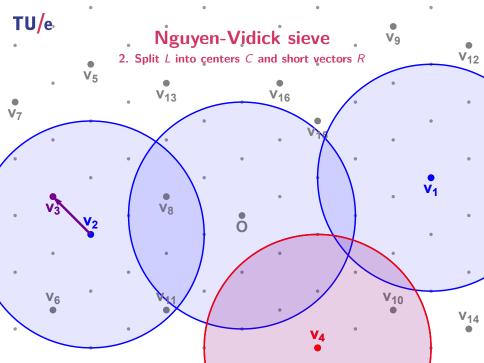


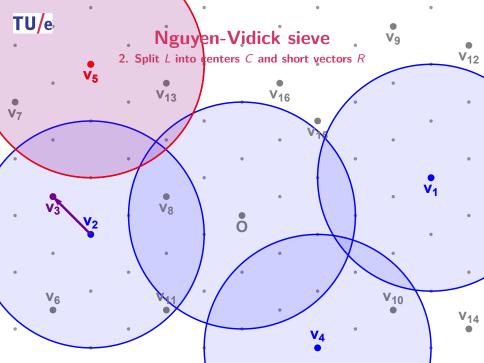


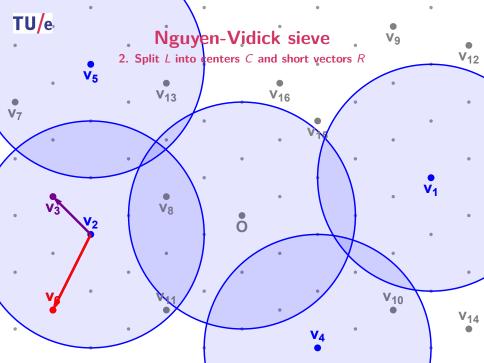


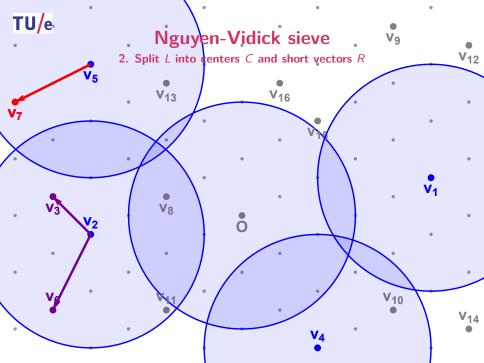


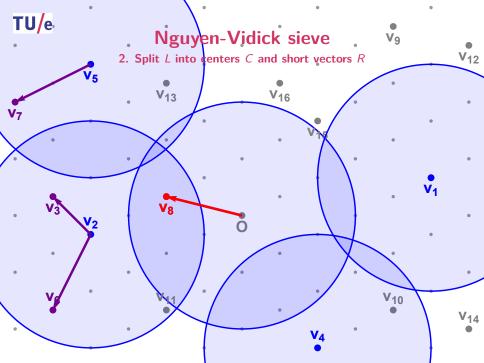


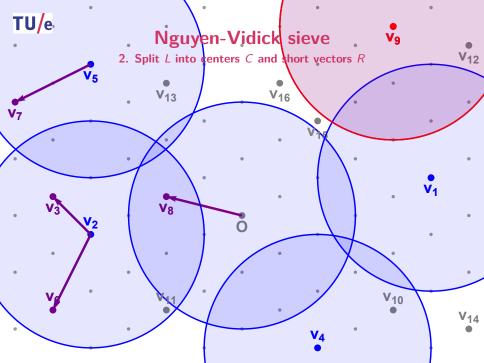


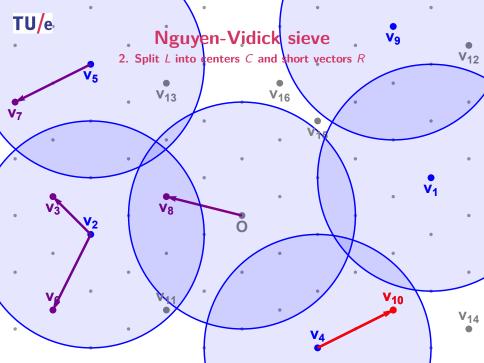


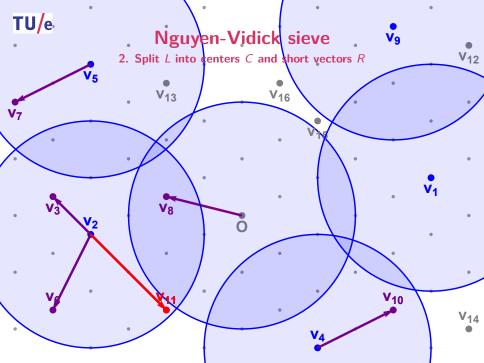


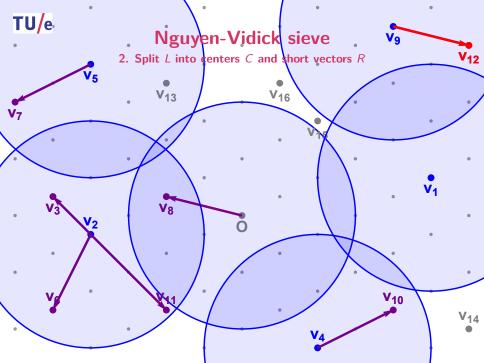


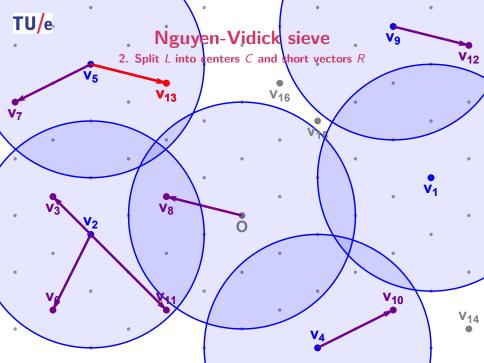


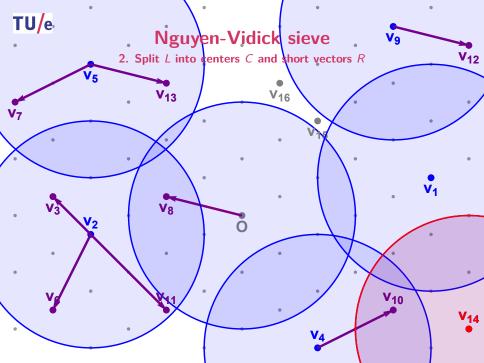


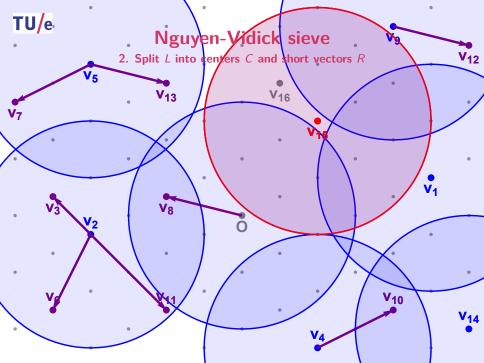


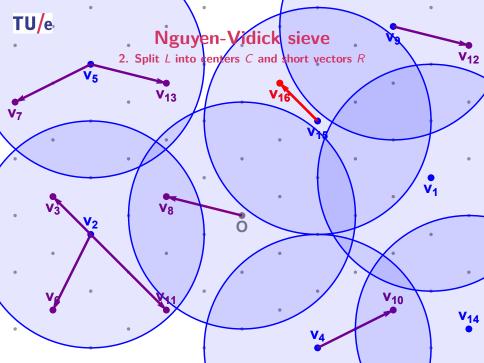


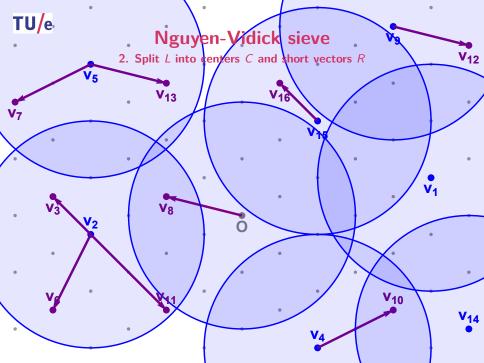


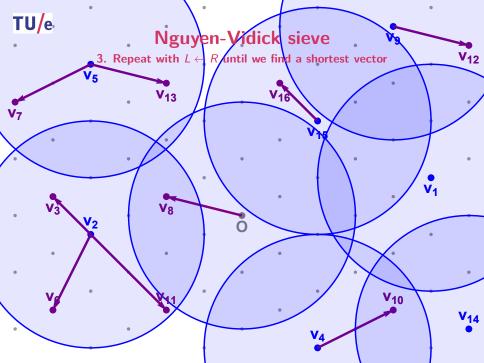


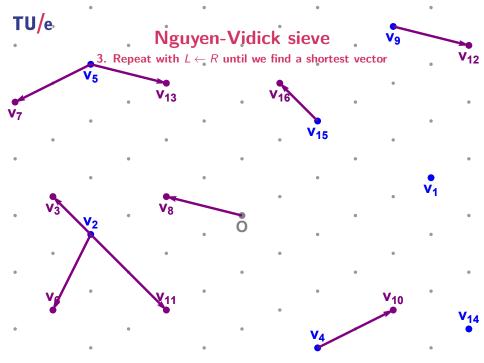


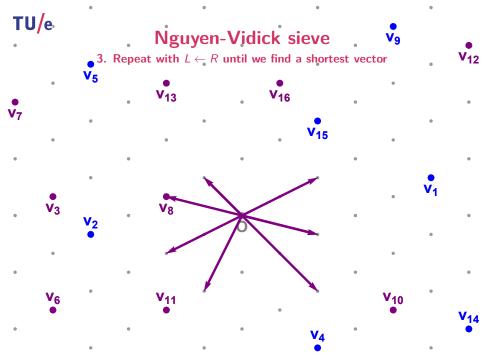


















Nguyen-Vidick sieve

Overview

Heuristic (Nguyen and Vidick, J. Math. Crypt. '08)

The Nguyen-Vidick sieve runs in time $(4/3)^n$ and space $\sqrt{4/3}^n$.



Nguyen-Vidick sieve

Overview

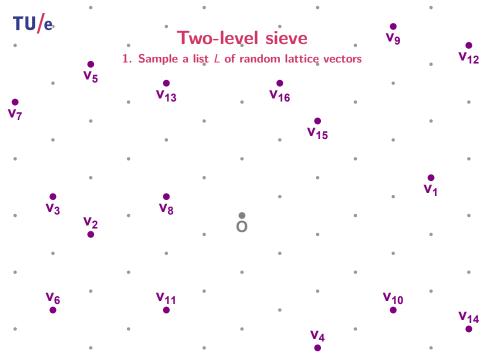
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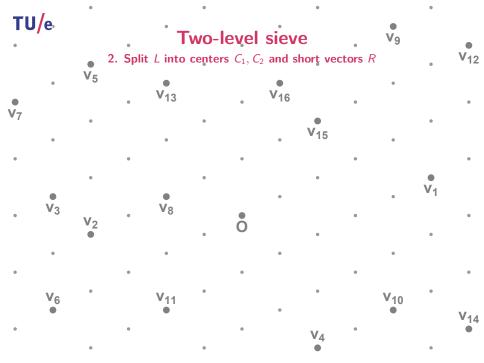
The Nguyen-Vidick sieve runs in time $2^{0.415n}$ and space $2^{0.208n}$.

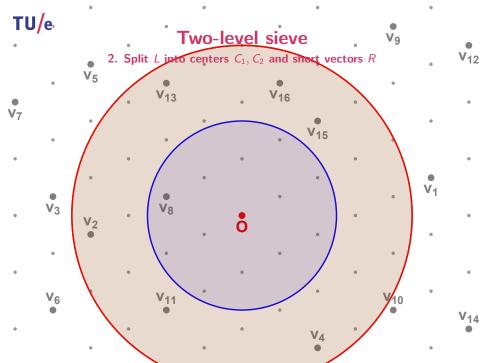
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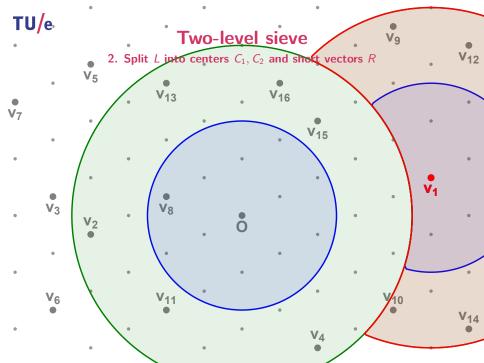
Two-level sieve

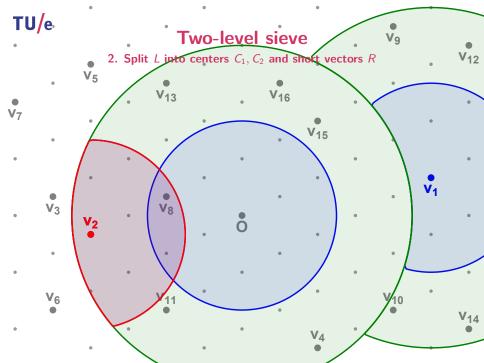
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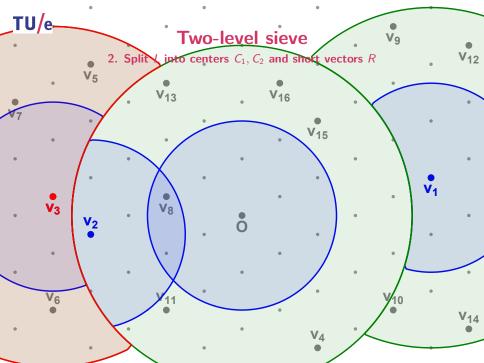


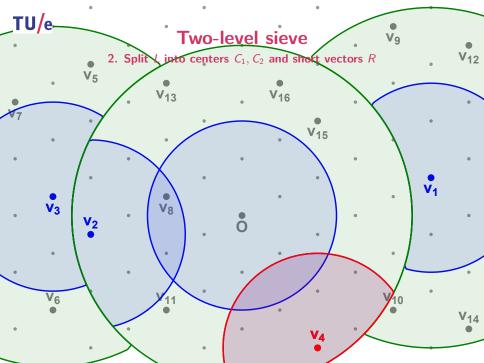


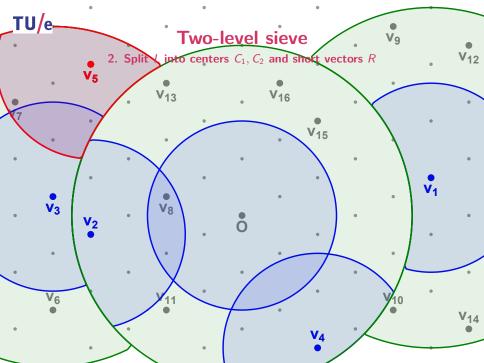


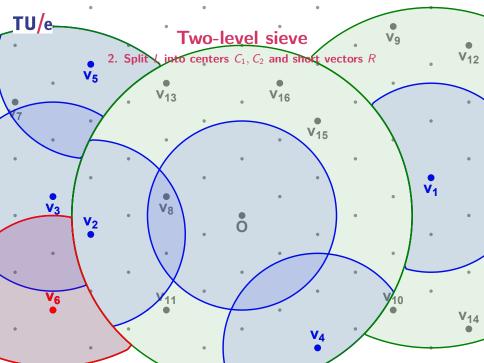


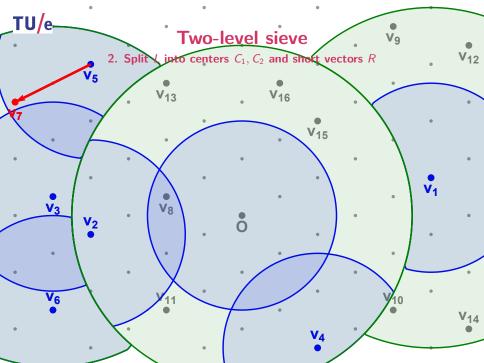


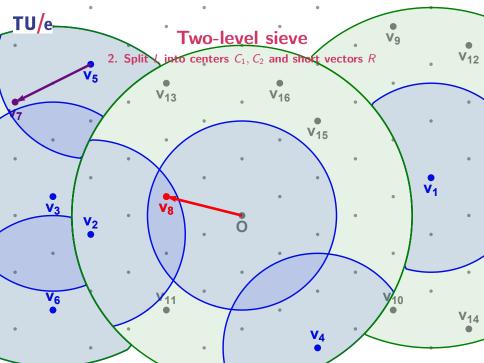


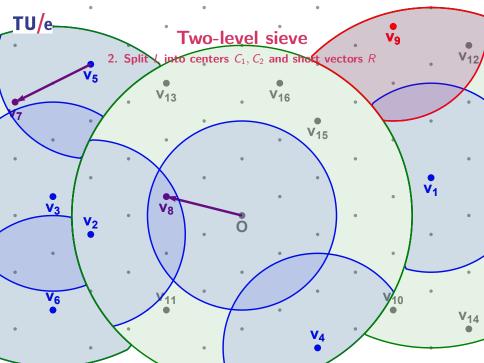


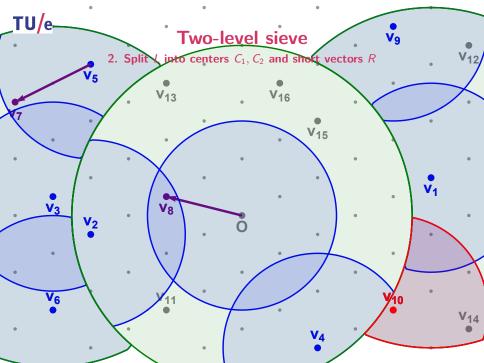


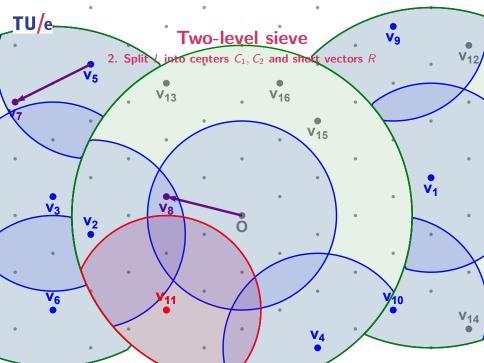


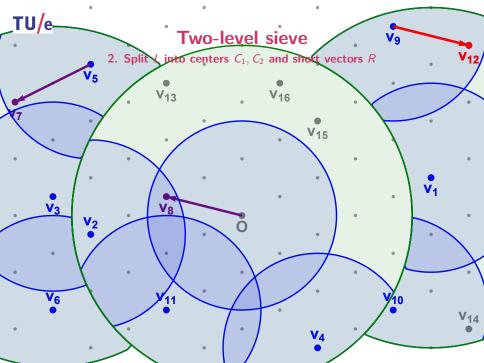


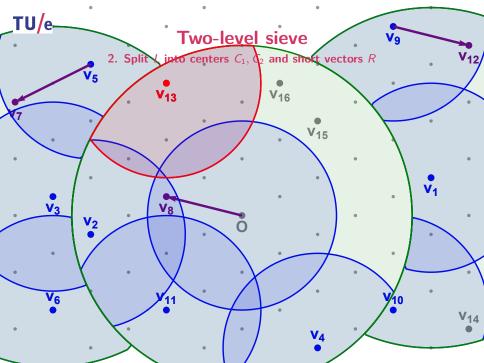


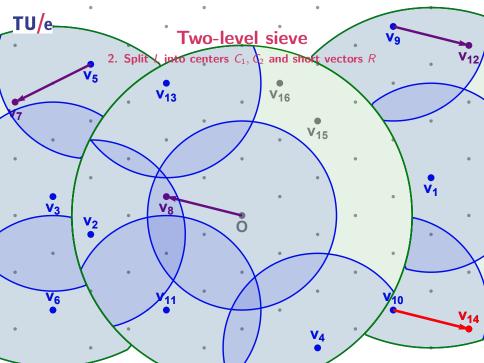


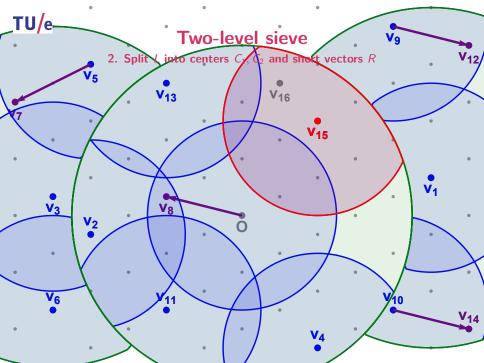


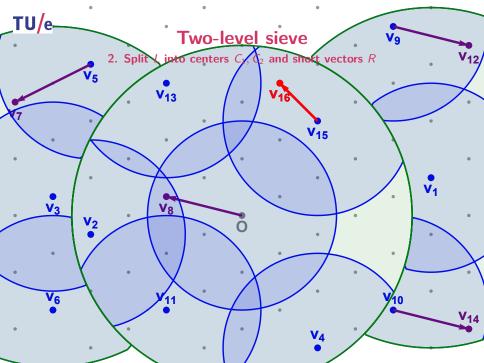


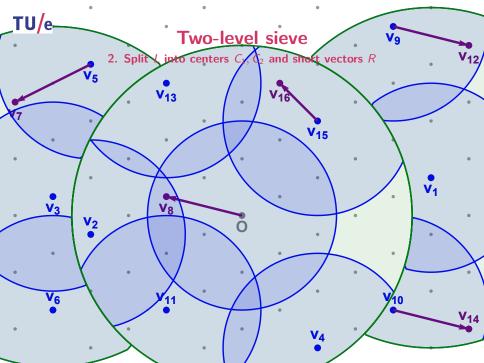


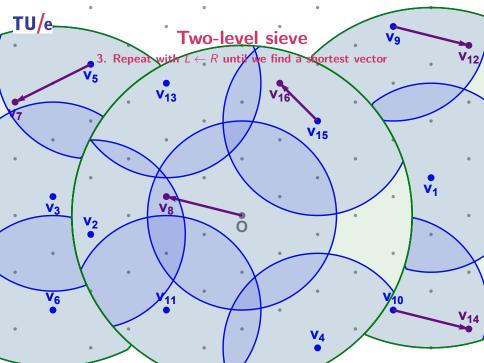


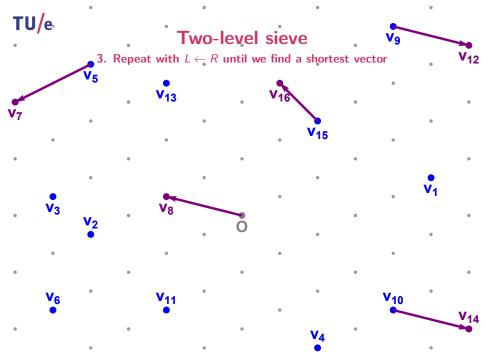


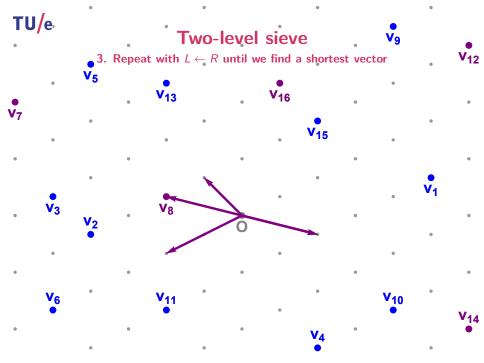


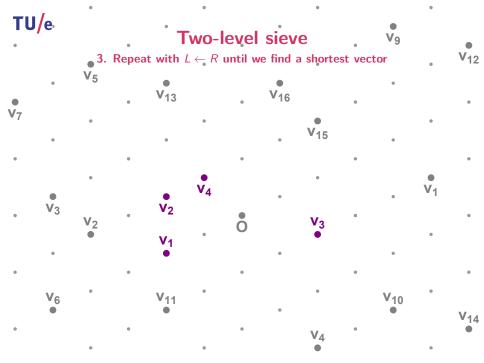
















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Heuristic (Nguyen and Vidick, J. Math. Crypt. '08)

The one-level sieve runs in time $2^{0.4150n}$ and space $2^{0.2075n}$.

V₁₄



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Heuristic (Wang et al., ASIACCS'11)

The two-level sieve runs in time $2^{0.3836n}$ and space $2^{0.2557n}$.

¹14



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Conjecture

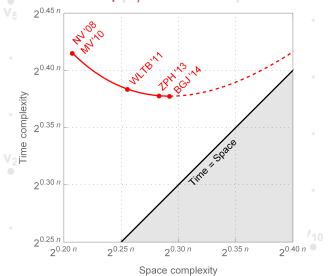
The four-level sieve runs in time $2^{0.3774n}$ and space $2^{0.2925n}$, and higher-level sieves are not faster than this.



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Sieving

Space/time trade-off





Quantum Search

Classical form

Problem: Given a list L of size N, and a function $f:L\to\{0,1\}$ such that there is exactly one element $e\in L$ with f(e)=1. Find this element e.

- Classical search: $\Theta(N)$ time
 - Quantum search: $\Theta(\sqrt{N})$ time [Gro96]



Quantum Search

General form

Problem: Given a list L of size N, and a function $f:L\to\{0,1\}$ such that there are c=O(1) elements $e\in L$ with f(e)=1. Find one such element e.

- Classical search: $\Theta(N/c)$ time
- Quantum search: $\Theta(\sqrt{N/c})$ time [Gro96]



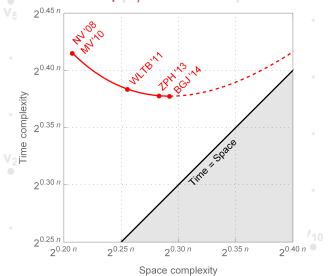
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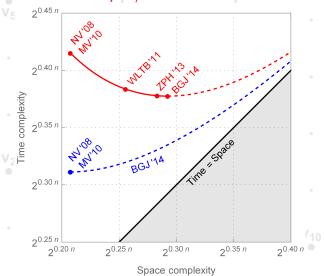
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Potentially speed up search subroutines in sieving

Sieving

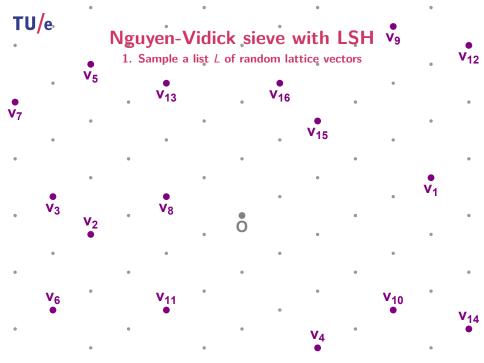


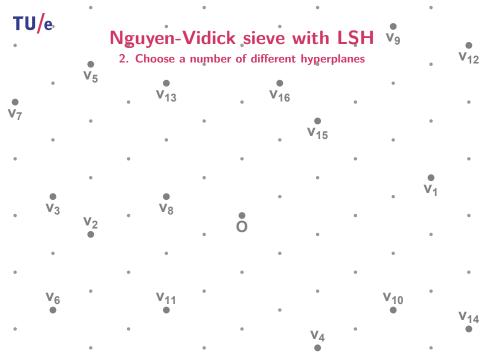
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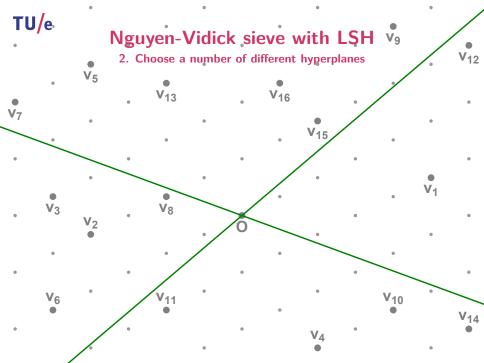


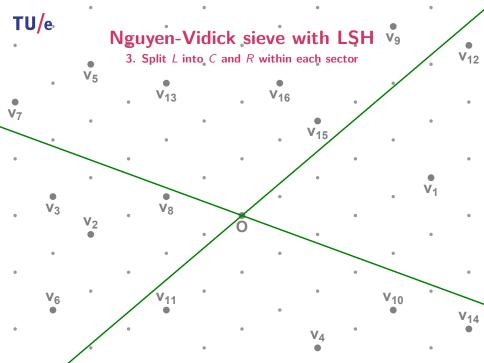
Nguyen-Vidick sieve with L\$H

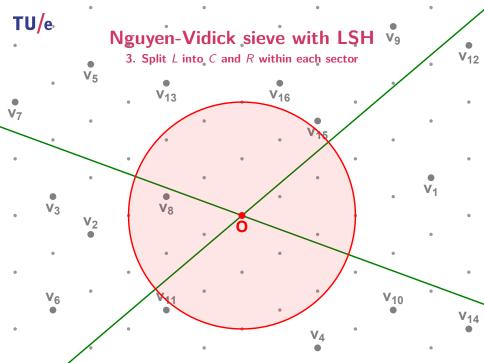
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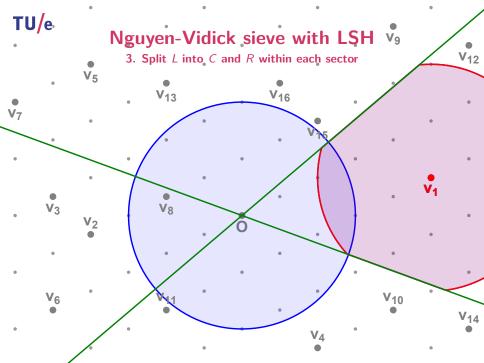


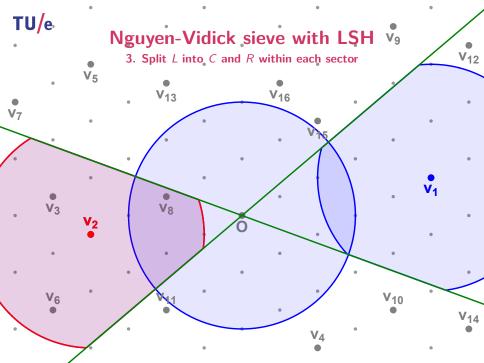


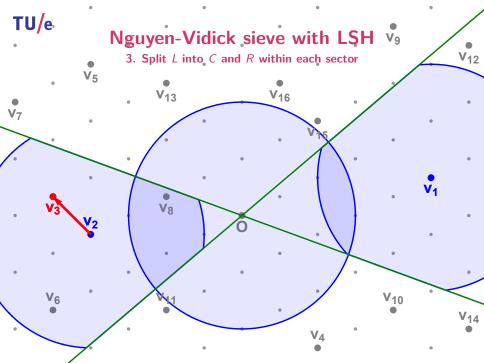


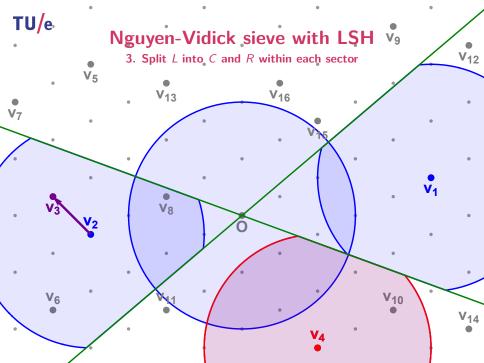


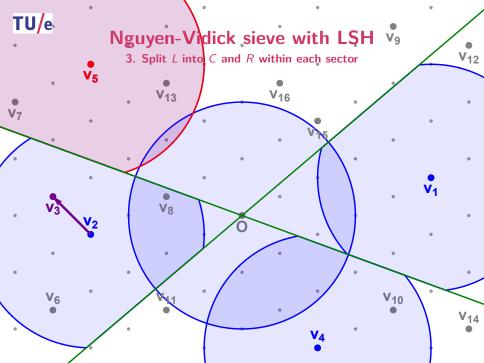


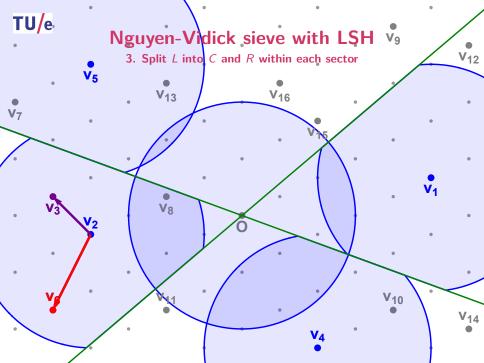


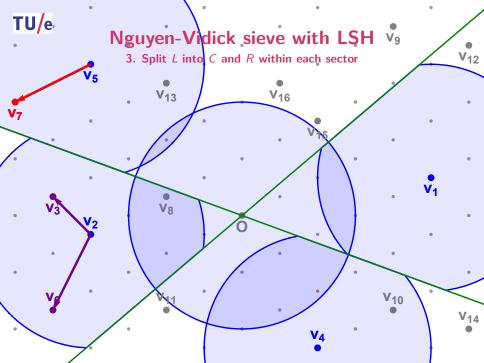


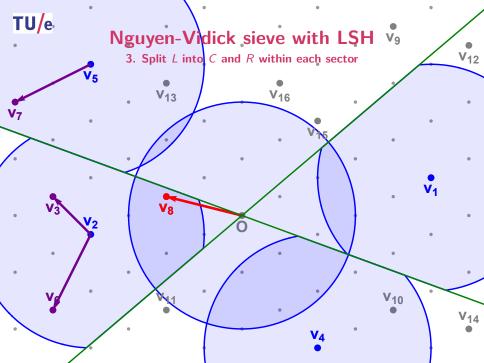


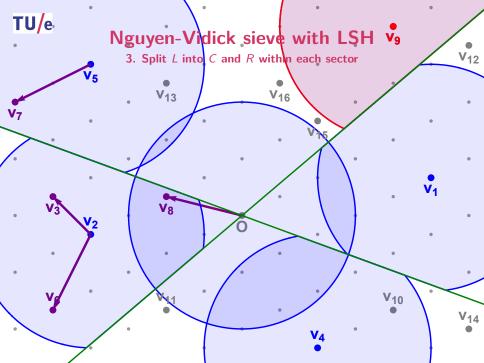


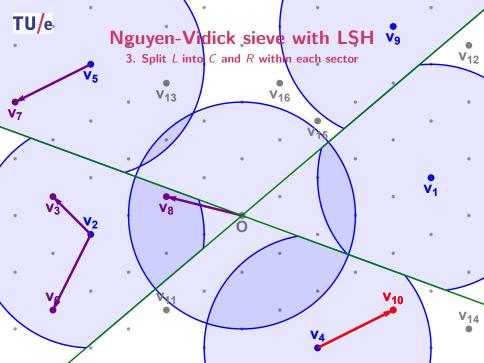


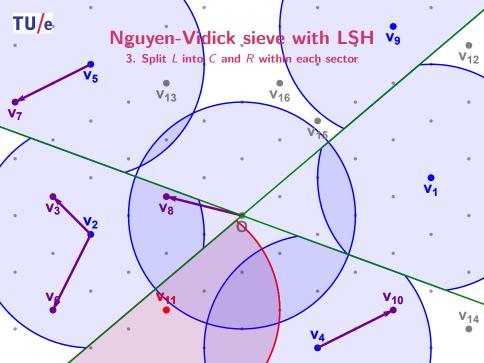


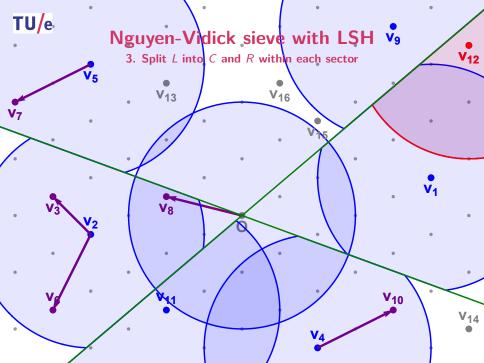


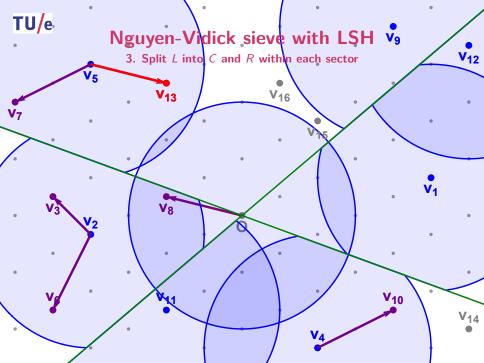


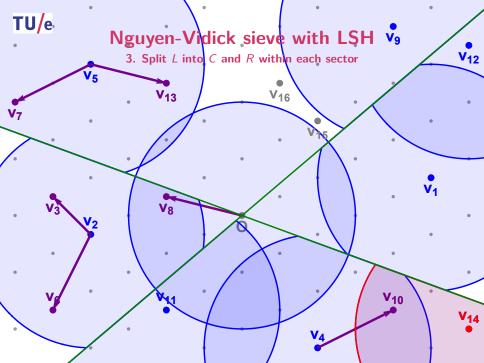


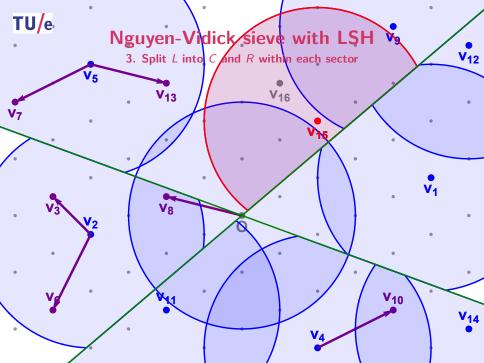


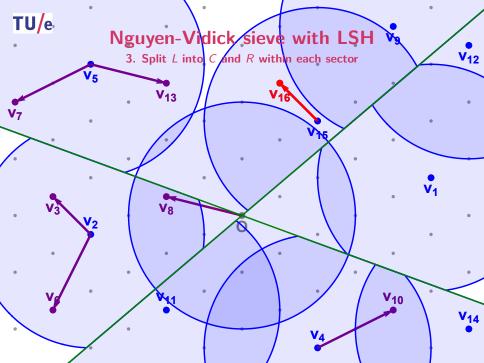


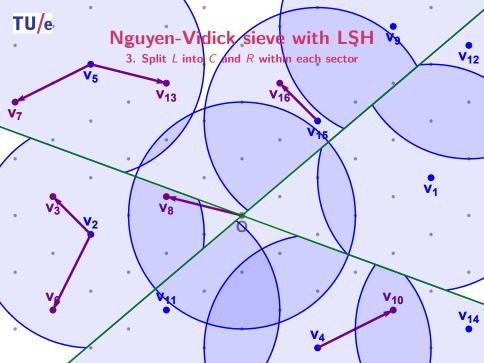


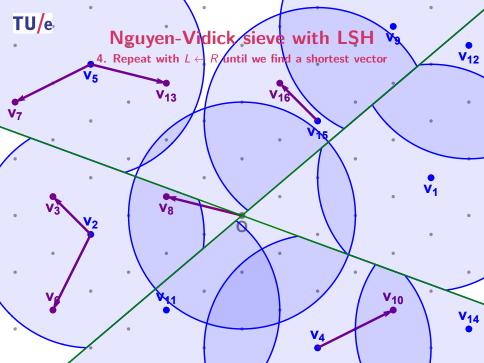


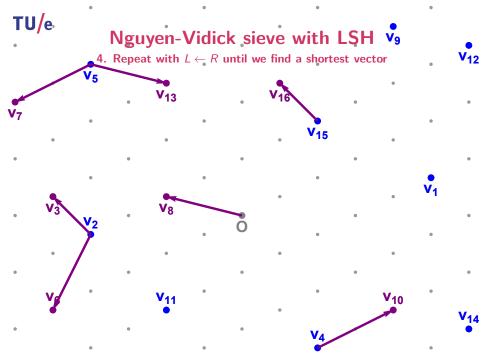


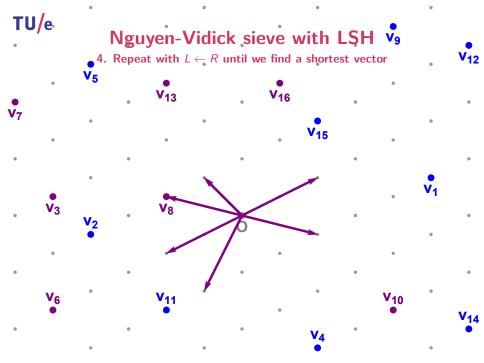


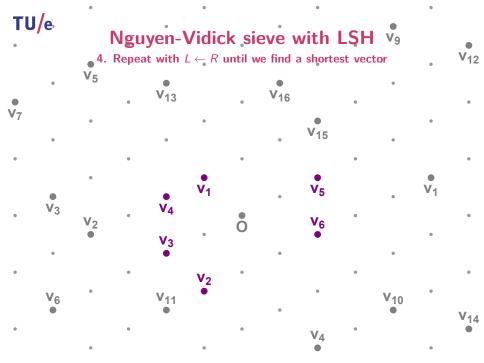














Nguyen-Vidick sieve with LSH

Overview

- Two parameters to tune
 - k = O(n): Number of hyperplanes, leading to 2^k regions
 - $t = 2^{O(n)}$: Number of different, independent "hash tables"



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 - $t = 2^{O(n)}$: Number of different, independent "hash tables"
- Space complexity: $2^{0.34n+o(n)}$
 - ► Store 2^{0.13n} hash tables, each containing all 2^{0.21n} vectors

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 - Compute $2^{0.13n}$ hashes, and go through $2^{0.13n}$ vectors
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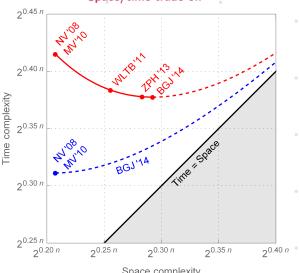
Heuristic

Sieving with LSH runs in time $2^{0.34n+o(n)}$ and space $2^{0.34n+o(n)}$.



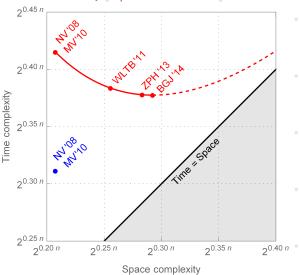
TU/e

Sieving

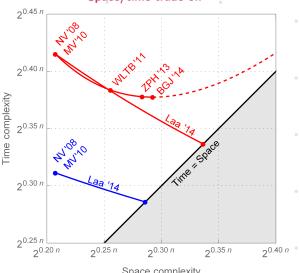


Space complexity

Sieving

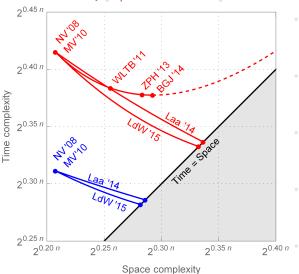


Sieving with LSH

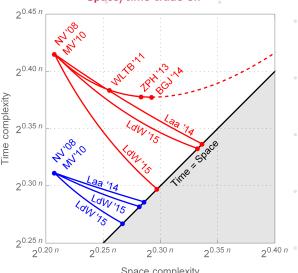


Space complexity

Sieving with LSH



Sieving with LSH



Space complexity

